Name: Heather Bishop (sometimes knows what she’s talking about).

Age: 25

Gender: Female, most of the time.

Gameplay:-

**Did you like the way the ship moves (the way it starts and stops moving), if not, why not?**

I do like the ship movement, the rotation with A and D. Could move a bit faster?

**Did you like the speed of the rockets?**

Yes

**What are your opinion(s) on the way the rockets explode and affect the asteroids?**

I like it.

**Was the goal of the game readily evident when you started playing?**

Yes

UI/ Art:-

**Do you like the art style? If not, what would you change?**

Yes

**Do all elements of the user interface clearly tell you the information you wish to see?**

Yes. An indication that a black hole is spawning would be helpful (tom did tell me you’re currently implementing that).

**If there is any missing information, what is it?**

No

Bugs:-

**Please give a short explanation of any bugs you have encountered**

When you die the game doesn’t end. So does that mean I win anyway? : P